



GAME SHOWS

THEY improv: Love the Players - Love the Games

THEY improv leads the way for corporate and party entertainment with their Game Shows. These shows are designed to entertain and to produce positive results. Participants in the games have fun while lowering their personal barriers and enhancing their personal relationships.

Each show is individualized with elements adjusted based on the needs of the audience. This includes shifting from ratings G through NC-17, wholly audience driven to packing participants with comedic performers, and from innocuous shows to shows that ambush unwitting audience members.

Most Game Shows are provided as a low-tech adventure for the audience members to increase the flexibility of performance. Additional set elements, equipment, scoreboards, etc. are available at an increased cost. Besides the host, a “Vanna” is available at an increased fee, and is recommended for shows with larger audiences. Travel costs will also be added to any quote.

Shows generally run from 30-45 minutes, but can be done in combination or in playoff formats for 60-90 minutes. Prices range based on length of show, required cast, size of audience, prizes, etc.

OUR GAME SHOWS - “LOOSELY BASED” OFF OF POPULAR SHOWS

The Functional Feud: Loosely based on television’s popular *Family Feud*, the “Functional Feud” has competitors competing to come up with complete lists from popular knowledge. From naming the seven dwarves to the seven deadly sins, common knowledge is challenged for points and bragging rights in this battle of wits.

The NewlyMet Game: Loosely based on television’s popular the *Newlywed Game*, the “NewlyMet Game” pairs contestants off to prove that they know more about each other than the other pairs. Audience members serve as the judges with bizarre and fun ways to show incorrect answers. Often entertaining and amusing, this brings knowledge of each other to a new level and enhances personal relationships in a fun and supportive atmosphere.

Match Me If You Can: Loosely based on television’s popular *Match Game*, “Match Me If You Can” pits two contestants against one another trying to match answers with a panel of six audience members. Other audience members serve as judges with enjoyment of incorrect answers. This game improves the group mind of a team and helps people to see things through each other’s eyes.

Pass Me That Word: Loosely based on television’s popular *Password*, “Pass Me That Word” pairs audience members to compete trying to explain words using simple one-word clues. This forces the participants to use inflection, emotion and other non-verbal tools to get across the ideas.

Truth Be Told: Loosely based on a British game show with professional comedians interrogating one another to discern if a statement that they made is true or a fabrication made up about them. There are additional versions of this game to play and we work within all of them to bring you games that will better fit your group.

Contact **THEY improv** to find Game Show options for your group
Email info@THEYimprov.com or call (866) 219-4386