



GAME SHOWS

THE FUNCTIONAL FEUD

Being Tapped Into Popular Opinions

THEY improv: Love the Players - Love the Games

THEY improv loves the Feud, but in its purest form. The show is really about a comedic host engaging people with some comedy and getting them to unknowingly reveal more about themselves than they realize in a comfortable environment. It isn't really about the game as much as being about the players.

Because it is about the people, we tend to make it more about the game rather than the high-tech elements from the show, which are not really all that high-tech anyway. No one is particularly impressed by buzzers or screens anymore. They tend to be more impressed when people can do things without technology nowadays.

Like the TV show, two people face off and the best answer gets to choose to pass or play. We go through their team to get answers to a survey question. If they get them all, they win the points for the round. If they get three strikes, the other team gets a chance to steal. After several rounds, we then move to the Speed Round. This is where we differ from the show. Each player from each team writes an answer to a survey question. We then have them reveal their answers vs. the other team. It is a chance for a team to be way behind to quickly catch up so it can still be anyone's game!

The experience of the game is very different on TV as opposed to being in front of a live audience. There are no edits or cut aways. There's no choices being made as to which camera to show. There are no signs to tell people when to laugh. It's purely about the fun of the event and the shared experience of something that could never be repeated, even if we tried..

The Playoff Version:

We have a Playoff Version to get more people involved. This would have two teams play and then another two teams play. This is WITHOUT the Speed Round. Then, the two winning teams face off in a Speed Round starting with 0 points in a quick head-to-head competition to determine the big winner.

The Table Feud:

We have another version of the Feud where we read survey questions to the audience. Each table debates among themselves to determine their answers as they try to write down the number one and number two answers. They get the points for their answers as well as a bonus if they get the number one or number two answer in the correct position. We have a FULL TABLE FEUD with 10 surveys along with a Minute-To-Win-It styled game at halftime allowing the teams furthest behind an opportunity to stay in the game. We also have the PRELIM TABLE FEUD, which is a five-survey game used to determine which tables will play in the head to head game in front of the group with the two top teams competing, or four if using a Playoff Version.

Shows run 30-45 minutes for a Head-to-Head Feud. A Playoff adds 30 minutes or so. Either TABLE FEUD runs closer to 90 minutes, though size of group and number of tables can impact this.

*Contact **THEY improv** to find Game Show options for your group
Email info@THEYimprov.com or call (866) 219-4386*